

ENUMERATING PERFECT FORMS

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ABSTRACT. A positive definite quadratic form is called perfect, if it is uniquely determined by its arithmetical minimum and the integral vectors attaining it. In this self-contained survey we explain how to enumerate perfect forms in d variables up to arithmetical equivalence and scaling. We put an emphasis on practical issues concerning computer assisted enumerations. For the necessary theory of Voronoi we provide complete proofs based on Ryshkov polyhedra. This allows a very natural generalization to T -perfect forms, which are perfect with respect to a linear subspace T in the space of quadratic forms. Important examples include Gaussian, Eisenstein and Hurwitz quaternionic perfect forms, for which we present new classification results in dimensions 8, 10 and 12.

1. INTRODUCTION

In this paper we are concerned with *perfect forms*, which are *real positive definite quadratic forms*

$$(1) \quad Q[x] = \sum_{i,j=1}^d q_{ij}x_i x_j$$

in d variables $x = (x_1, \dots, x_d)^t \in \mathbb{R}^d$, determined uniquely by their *arithmetical minimum*

$$(2) \quad \lambda(Q) = \min_{x \in \mathbb{Z}^d \setminus \{0\}} Q[x]$$

and *its representations*

$$(3) \quad \text{Min } Q = \{x \in \mathbb{Z}^d : Q[x] = \lambda(Q)\}.$$

The study of perfect forms goes back to the work of Korkin and Zolotarev [KZ77]. They observed that perfection is necessary for positive definite quadratic forms in order to give a local maximum of the *Hermite invariant*

$$(4) \quad \mathcal{H}(Q) = \frac{\lambda(Q)}{(\det Q)^{1/d}}.$$

Such forms are called *extreme*.

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As briefly reviewed in Section 2, finding the global maximum of the Hermitian invariant, or equivalently the densest lattice sphere packing is a widely studied problem. In this article we describe the only known algorithmic solution of this problem which works in principle in every dimension. It is based on the classification respectively enumeration of perfect forms. We refer to [RB79], [CS99], [Mar03], [Gru07] and [Sch08] for further reading.

Based on perfect forms, Voronoi [Vor07] developed a polyhedral reduction theory, which was later found to have several applications in other contexts. It has for example been used for compactification of moduli spaces (cf. for example [AMRT75], [McC98], [She06]), for computing the cohomology of $\mathrm{GL}_d(\mathbb{Z})$ and of congruence subgroups, as well as for computing algebraic K -groups $K_d(\mathbb{Z})$ for small d and up to small torsion (cf. [Sou99], [EGS02] and the appendix in [Ste07]). A basic task in these computations is the enumeration of perfect forms. In some of the applications it is also necessary to understand more of the structure of the *Ryshkov polyhedron* (to be defined in Section 3) whose vertices are perfect forms.

In this article we explain Voronoi’s theory based on the Ryshkov polyhedron. We provide complete proofs for all of its required properties. We think that this view is more accessible than the usual dual viewpoint, originally taken by Voronoi and by most other authors subsequently. Voronoi’s algorithm can be simply described as a traversal search on the graph consisting of vertices and edges of the Ryshkov polyhedron. This viewpoint allows in particular a very simple and direct generalization to so called T -perfect forms: Intersecting a linear subspace T with the Ryshkov polyhedron yields a lower dimensional Ryshkov polyhedron whose vertices are T -perfect forms. Voronoi’s theory immediately generalizes.

The article is organized as follows. In Section 2 we review some necessary background and notations. In Section 3 we define the Ryshkov polyhedron and prove that it is “locally finite”. This yields the grounds for Voronoi’s algorithm to be described in Section 4. Here we put special emphasis on practical issues related to running Voronoi’s algorithm on a computer. In Section 5 we briefly explain how to determine extreme forms. Section 6 contains some informations on automorphism groups and their computation and in Section 7 we explain the “ T -theory”, when restricting to a linear subspace T . As examples of linear subspaces that contain forms invariant with respect to a finite group of automorphisms, we consider in Section 8 forms with a *Gaussian*, *Eisenstein* or *Hurwitz quaternionic* structure. We obtain several new classification results.

2. BACKGROUND ON POSITIVE DEFINITE QUADRATIC FORMS

In this section we review – basically from scratch – some of the historical background and notations used in the remaining of the article. The reader familiar with most of this background may simply skip this section.

We consider real quadratic forms in d variables as in (1), hence with coefficients $q_{ij} \in \mathbb{R}$. By assuming $q_{ij} = q_{ji}$ without loss of generality, we simply identify the quadratic form Q with the real symmetric matrix $Q = (q_{ij})_{i,j=1,\dots,d}$. The space of all real quadratic forms in d variables is identified with the space

$$\mathcal{S}^d = \left\{ Q \in \mathbb{R}^{d \times d} : Q^t = Q \right\}$$

of real symmetric $d \times d$ matrices. Using matrix notation we have $Q[x] = x^t Q x$. Endowed with the inner product

$$\langle Q, Q' \rangle = \sum_{i,j=1}^d q_{ij} q'_{ij} = \text{trace}(Q \cdot Q'),$$

\mathcal{S}^d becomes a $\binom{d+1}{2}$ -dimensional Euclidean space.

Two quadratic forms $Q, Q' \in \mathcal{S}^d$ are called *arithmetically (or integrally) equivalent*, if there exists a matrix U in the group

$$\text{GL}_d(\mathbb{Z}) = \{ U \in \mathbb{Z}^{d \times d} : |\det U| = 1 \}$$

such that

$$Q' = U^t Q U.$$

Note that $Q[\mathbb{Z}^d] = Q'[\mathbb{Z}^d]$ for arithmetical equivalent Q and Q' , but the opposite may not hold.

A quadratic form $Q \in \mathcal{S}^d$ is *positive definite*, if $Q[x] > 0$ for all $x \in \mathbb{R}^d \setminus \{0\}$. The set of all positive definite quadratic forms (PQFs from now on) is denoted by $\mathcal{S}_{>0}^d$. It is not hard to see that $\mathcal{S}_{>0}^d$ is an open (full dimensional) *convex cone* in \mathcal{S}^d with apex 0. In particular for $Q \in \mathcal{S}_{>0}^d$, the *open ray* $\{\lambda Q : \lambda > 0\}$ is contained in $\mathcal{S}_{>0}^d$ as well. Only for PQFs the arithmetical minimum defined in (2) is greater than 0.

A PQF Q defines a real valued strictly convex function on \mathbb{R}^d and for $\lambda > 0$

$$(5) \quad E(Q, \lambda) = \{ x \in \mathbb{R}^d : Q[x] \leq \lambda \}$$

is a non-empty *ellipsoid* with center 0, providing a geometric interpretation of a PQF. The arithmetical minimum is the smallest number $\lambda > 0$ for which the ellipsoid $E(Q, \lambda)$ contains an integral point aside of 0. The integral points x in $\text{Min } Q$ (see (3)) lie on the boundary of the ellipsoid $E(Q, \lambda(Q))$.

Hermite, who initiated the systematic arithmetic study of quadratic forms in d variables found in particular an upper bound of the arithmetical minimum in terms of the *determinant* $\det Q$ of Q :

Theorem 1 (Hermite, [Her50]).

$$\lambda(Q) \leq (\det Q)^{1/d} \cdot \left(\frac{4}{3} \right)^{(d-1)/2} \quad \text{for all } Q \in \mathcal{S}_{>0}^d.$$

d	lattice	δ_d	\mathcal{H}_d	author(s)
2	A_2	0.9069...	$(\frac{4}{3})^{1/2}$	Lagrange, 1773, [Lag73]
3	$A_3 = D_3$	0.7404...	$2^{1/3}$	Gauss, 1840, [Gau40]
4	D_4	0.6168...	$4^{1/4}$	Korkin & Zolotarev, 1877, [KZ77]
5	D_5	0.4652...	$8^{1/5}$	Korkin & Zolotarev, 1877, [KZ77]
6	E_6	0.3729...	$(\frac{64}{3})^{1/6}$	Blichfeldt, 1935, [Bli35]
7	E_7	0.2953...	$64^{1/7}$	Blichfeldt, 1935, [Bli35]
8	E_8	0.2536...	2	Blichfeldt, 1935, [Bli35]
24	Λ_{24}	0.0019...	4	Cohn & Kumar, 2004, [CK09]

TABLE 1. Known values of Hermite's constant.

Hermite's theorem implies in particular the existence of *Hermite's constant*

$$(6) \quad \mathcal{H}_d = \sup_{Q \in \mathcal{S}_{>0}^d} \frac{\lambda(Q)}{(\det Q)^{1/d}}.$$

Hermite's constant and generalizations have been extensively studied, e.g. in the context of algebraic number theory and differential geometry. We refer to [Bav97], [Sch98], [Cou01] and [Wat04] for further reading.

The following *lattice sphere packing* interpretation is due to Minkowski: Using a *Cholesky decomposition* $Q = A^t A$ of a PQF Q , with $A \in \mathrm{GL}_d(\mathbb{R})$, the set $L = AZ^d$ is a (*point*) *lattice*, that is, a discrete subgroup of \mathbb{R}^d . The column vectors of the matrix A are referred to as a *basis* of L . The maximum radius of non overlapping solid spheres around lattice points of L is

$$\lambda(L) = \frac{\sqrt{\lambda(Q)}}{2},$$

the so called *packing radius* of L . Denoting the solid *unit sphere* by B^d , the *sphere packing density* $\delta(L)$ of a lattice L is defined as the portion of space covered by solid spheres of radius $\lambda(L)$, hence

$$\delta(L) = \frac{\mathrm{vol}(\lambda(L)B^d)}{\det L} = \frac{\lambda(L)^d \mathrm{vol} B^d}{\det L}.$$

Note that δ is invariant with respect to isometries and scalings of the lattice L . The supremum of possible lattice packing densities δ_d is, up to a constant factor, equal to a power of Hermite's constant. Table 1 lists the dimensions in which δ_d respectively Hermite's constant \mathcal{H}_d is known.

The lattices A_d for $d \geq 2$, D_d for $d \geq 3$ and E_d for $d = 6, 7, 8$ are the so-called *root lattices*. One of the most fascinating objects is the *Leech Lattice* Λ_{24} in 24 dimensions. Definitions and plenty of further information on these fascinating lattices can be found in [CS99], [Mar03] and the online database [NS].

Minkowski noticed [Min91] that the trivial bound

$$(7) \quad \delta(L) \leq 1,$$

which is an immediate consequence of the sphere packing interpretation, tremendously improves the upper bound for the arithmetical minimum in Hermite's Theorem. In fact, (7) is equivalent to

$$(8) \quad \lambda(Q) \leq (\det Q)^{1/d} \cdot \frac{4}{(\text{vol } B_d)^{2/d}}.$$

showing that the exponential constant on the right in Theorem 1 can be replaced by a constant which grows roughly linear with d .

This trivial, but significant improvement lead Minkowski to a powerful fundamental principle. The ellipsoid $E(Q, r_Q)$, with r_Q being the right hand side in (8), has volume

$$\text{vol } E(Q, r_Q) = \text{vol}(\sqrt{r_Q}A^{-1}B^d) = r_Q^{d/2}(\det Q)^{-1/2} \text{vol } B^d = 2^d.$$

Minkowski discovered that not only ellipsoids of volume 2^d contain a non-zero integral point, but also all other centrally symmetric *convex bodies* (non-empty, compact convex sets).

Theorem 2 (Minkowski's Convex Body Theorem). *Any centrally symmetric convex body in \mathbb{R}^d of volume 2^d contains a non-zero integral point.*

3. RYSHKOV POLYHEDRA

Since the Hermite invariant is invariant with respect to scaling, a natural approach of maximizing it is to consider all forms with a fixed arithmetical minimum, say 1, and minimize the determinant among them. We may even relax the condition on the arithmetical minimum and only require that it is at least 1. In other words, we have

$$\mathcal{H}_d = 1/\inf_{\mathcal{R}}(\det Q)^{1/d},$$

where

$$(9) \quad \mathcal{R} = \left\{ Q \in \mathcal{S}_{>0}^d : \lambda(Q) \geq 1 \right\}.$$

We refer to \mathcal{R} as *Ryshkov polyhedron*, as it was Ryshkov [Rys70] who noticed that this view on Hermite's constant allows a simplified description of Voronoi's theory.

Because of the fundamental identity

$$Q[x] = \langle Q, xx^t \rangle,$$

quadratic forms $Q \in \mathcal{S}^d$ attaining a fixed value on a given $x \in \mathbb{R}^d \setminus \{0\}$ lie all in a *hyperplane* (*affine subspace of codimension 1*). Thus Ryshkov polyhedra \mathcal{R} are intersections of infinitely many *halfspaces*:

$$(10) \quad \mathcal{R} = \{Q \in \mathcal{S}_{>0}^d : \langle Q, xx^t \rangle \geq \lambda \text{ for all } x \in \mathbb{Z}^d \setminus \{0\}\}.$$

We show below that \mathcal{R} is “locally like a polyhedron”. Its *vertices* are precisely the perfect forms with arithmetical minimum 1.

Background on polyhedra. Before we give the precise statement, and for later purposes, we need some basic notions from the theory of polyhedra. As general references for further reading we recommend the books [MS71], [Shr86], [Zie97], [Grü02]. A *convex polyhedron* $\mathcal{P} \subseteq \mathbb{E}$ in a *Euclidean space* \mathbb{E} with inner product $\langle \cdot, \cdot \rangle$ (e.g. $\mathbb{E} = \mathcal{S}^d$) can be defined by a finite set of linear inequalities (\mathcal{H} -description)

$$\mathcal{P} = \{x \in \mathbb{E} : \langle a_i, x \rangle \geq b_i, i = 1, \dots, m\},$$

with $a_i \in \mathbb{E}$ and $b_i \in \mathbb{R}$ for $i = 1, \dots, m$. If the number of inequalities m in the description is minimum, we say it is non-redundant. The dimension $\dim \mathcal{P}$ of \mathcal{P} is the dimension of the smallest affine subspace containing it. Under the assumption that \mathcal{P} is full-dimensional every inequality i of a non-redundant description defines a *facet* $\{x \in \mathcal{P} : \langle a_i, x \rangle = b_i\}$ of \mathcal{P} , which is a $(d - 1)$ -dimensional convex polyhedron contained in the boundary of \mathcal{P} . More generally, an intersection of a hyperplane with the boundary of \mathcal{P} is called a *face* of \mathcal{P} , if \mathcal{P} is contained in one of the two halfspaces bounded by the hyperplane. The faces are polyhedra themselves; faces of dimension 0 and dimension 1 are called vertices and edges.

By the Farkas-Minkowski-Weyl Theorem (see e.g. [Shr86, Corollary 7.1a]), \mathcal{P} can also be described by a finite set of generators (\mathcal{V} -description):

$$\begin{aligned} \mathcal{P} &= \text{conv}\{v_1, \dots, v_k\} + \text{cone}\{v_{k+1}, \dots, v_n\} \\ &= \left\{ \sum_{i=1}^n \lambda_i v_i : \lambda_i \geq 0, \sum_{i=1}^k \lambda_i = 1 \right\} \end{aligned}$$

where $v_i \in \mathbb{E}$ for $i = 1, \dots, n$. Here $\text{conv } M$ denotes the *convex hull* and $\text{cone } M$ the *conic hull* of a set M . If the number of generators is minimum, the description is again called *non-redundant*. In the non-redundant case, the generators v_i , $i = 1, \dots, k$, are called *vertices* and $\mathbb{R}_{\geq 0} v_i$, $i = k+1, \dots, n$, are the *extreme rays* of \mathcal{P} . In case \mathcal{P} is bounded we have $n = k$ and we speak of a *convex polytope*.

There exist several different approaches and corresponding software for the fundamental task of converting \mathcal{H} -descriptions of polyhedra into \mathcal{V} -descriptions and vice versa (see for example `cdd` [SoCd] and `lrs` [SoLr]).

Locally finite polyhedra. We say that an intersection of infinitely many halfspaces, $\mathcal{P} = \bigcap_{i=1}^{\infty} H_i^+$, is a *locally finite polyhedron*, if the intersection with an arbitrary polytope is a polytope. So, locally \mathcal{P} “looks like a polytope”.

Theorem 3. *For $d \geq 1$, the Ryshkov polyhedron \mathcal{R} (see (10)) is a locally finite polyhedron.*

Proof. By applying Minkowski's convex body Theorem 2, we show below that

$$(11) \quad \mathcal{R} \cap \{Q \in \mathcal{S}^d : \text{trace } Q \leq C\}$$

is a polytope (possibly the empty set) for every constant C . This proves the theorem, since

$$\text{trace } Q = \langle Q, \text{id}_d \rangle \leq C$$

determines a halfspace containing a bounded section of $\mathcal{S}_{>0}^d$.

The sets (11) are polytopes if the set of all $x \in \mathbb{Z}^d \setminus \{0\}$ with $Q[x] = 1$ (or $Q[x] \leq 1$) for some forms Q in (11) is finite. We show below that the absolute value of coordinates

$$m = \max_{i=1, \dots, d} |x_i|$$

of x with this property is bounded.

Let Q be a PQF in (11). Then the ellipsoid $E(Q, 1) = \{x \in \mathbb{R}^d : Q[x] \leq 1\}$ does not contain any point of $\mathbb{Z}^d \setminus \{0\}$ in its interior. So in particular $\text{vol } E(Q, 1) \leq 2^d$ by Minkowski's convex body theorem. Since

$$1 \leq Q[e_i] \leq (\text{trace } Q) - \sum_{j \neq i} Q[e_j] \leq C - (d-1),$$

we know that $E(Q, 1)$ contains the *cross polytope*

$$(12) \quad C' \cdot \text{conv}\{\pm e_i : i = 1, \dots, d\}$$

with

$$C' = (C - (d-1))^{-1/2}.$$

For x with $Q[x] \leq 1$ consider the polytope defined as the convex hull of $\pm x$ and the cross polytope (12). It is contained in $E(Q, 1)$. On the other hand, this polytope contains the convex hull P of $\pm x$ and the $(d-1)$ -dimensional cross polytope

$$C' \cdot \text{conv}\{\pm e_i : i = 1, \dots, d, i \neq j\},$$

where $j \in \{1, \dots, d\}$ is chosen such that $|x_j|$ attains m . Thus setting C'' to be the $(d-1)$ -dimensional volume of latter $(d-1)$ -dimensional cross polytope we get

$$m \cdot \frac{2}{d} C'' = \text{vol } P \leq \text{vol}(\text{conv}\{\pm x, (12)\}) < \text{vol } E(Q, 1) \leq 2^d.$$

Hence we obtain the desired bound on m (depending only on d). \square

One consequence of the Theorem is the fact that Hermite's constant can only be attained by perfect forms, which was first observed by Korkin and Zolotarev in [KZ77]. This follows immediately from the following Theorem.

Theorem 4 (Minkowski [Min05]). $(\det Q)^{1/d}$ is a strictly concave function on $\mathcal{S}_{>0}^d$.

For a proof see for example [GL87]. Note, that in contrast to $(\det Q)^{1/d}$, the function $\det Q$ is not a concave function on $\mathcal{S}_{>0}^d$ (cf. [Nel74]). However Minkowski's theorem implies that the set

$$(13) \quad \{Q \in \mathcal{S}_{>0}^d : \det Q \geq D\}$$

is strictly convex for $D > 0$.

Finiteness up to equivalence. The operation of $\mathrm{GL}_d(\mathbb{Z})$ on $\mathcal{S}_{>0}^d$ leaves $\lambda(Q)$, $\mathrm{Min} Q$ and also \mathcal{R} invariant. $\mathrm{GL}_d(\mathbb{Z})$ acts on the sets of faces of a given dimension, thus in particular on the sets of vertices, edges and facets of \mathcal{R} . The following theorem shows that the Ryshkov polyhedron \mathcal{R} contains only finitely many arithmetically inequivalent vertices. By Theorem 4 this implies in particular that \mathcal{H}_d is actually attained, namely by some perfect forms.

Theorem 5 (Voronoi 1907). *Up to arithmetical equivalence and scaling there exist only finitely many perfect forms in a given dimension $d \geq 1$.*

Proof. In the proof of Theorem 3 we showed that the set (11) of PQFs Q with $\lambda(Q) \geq 1$ and $\mathrm{trace} Q \leq C$ is a polytope, hence has only finitely many vertices. Therefore it suffices to show that every perfect PQF Q with $\lambda(Q) = 1$ (a vertex of the Ryshkov polyhedron \mathcal{R}) is arithmetically equivalent to a form with trace smaller than some constant depending only on the dimension d .

By Hermite's Theorem 1 we find an equivalent PQF Q' with

$$(14) \quad \prod_{i=1}^d q'_{ii} \leq \left(\frac{4}{3}\right)^{d(d-1)/2} \cdot \det Q'.$$

The determinant $\det Q' = \det Q$ can be bounded by 1 because of *Hadamard's inequality* showing

$$(15) \quad \det Q \leq Q[a_1] \cdots Q[a_d]$$

for $Q \in \mathcal{S}_{>0}^d$ and linearly independent $a_1, \dots, a_d \in \mathbb{Z}^d$. Latter applies in particular to linearly independent vectors in $\mathrm{Min} Q$, respectively $\mathrm{Min} Q'$. The existence of d linear independent vectors in $\mathrm{Min} Q$ for a perfect form Q follows from the observation that the rank-1 forms xx^t with $x \in \mathrm{Min} Q$ have to span \mathcal{S}^d , since they uniquely determine Q through the linear equations $\langle Q, xx^t \rangle = \lambda(Q)$. If however $\mathrm{Min} Q$ does not span \mathbb{R}^d then these rank-1 forms can maximally span a $\binom{d}{2}$ -dimensional subspace of \mathcal{S}^d .

Because of $q'_{ii} \geq 1$ we find

$$q'_{kk} \leq \prod_{i=1}^d q'_{ii} \leq \left(\frac{4}{3}\right)^{d(d-1)/2}.$$

From this we obtain the desired upper bound for the trace of Q' :

$$\mathrm{trace} Q' = \sum_{k=1}^d q'_{kk} \leq d \left(\frac{4}{3}\right)^{d(d-1)/2}.$$

□

4. VORONOI'S ALGORITHM

The vertices (perfect PQFs) and edges of \mathcal{R} form the (abstract) *Voronoi graph in dimension d* . Two vertices, respectively perfect PQFs Q and Q' are connected by an edge if the line segment $\text{conv}\{Q, Q'\}$ is an edge of \mathcal{R} . In this case we say that Q and Q' are *contiguous perfect forms* (or *Voronoi neighbors*). By Theorem 5, for given d , there are only finitely many vertices (and edges) of the Voronoi graph up to arithmetical equivalence. Therefore, one can enumerate perfect PQFs (up to arithmetical equivalence and scaling) by a *graph traversal algorithm*, which is known as *Voronoi's algorithm* (see Algorithm 1).

Input: Dimension d .

Output: A complete list of inequivalent perfect forms in $\mathcal{S}_{>0}^d$.

Start with a perfect form Q .

1. Compute $\text{Min } Q$ and describing inequalities of polyhedral cone

$$(16) \quad \mathcal{P}(Q) = \{Q' \in \mathcal{S}^d : Q'[x] \geq 0 \text{ for all } x \in \text{Min } Q\}$$

2. Enumerate extreme rays R_1, \dots, R_k of the cone $\mathcal{P}(Q)$
3. Determine contiguous perfect forms $Q_i = Q + \alpha R_i$, $i = 1, \dots, k$
4. Test if Q_i is arithmetically equivalent to a known form
5. Repeat steps 1.–4. for new perfect forms

ALGORITHM 1. Voronoi's algorithm.

As an initial perfect form we may for example choose *Voronoi's first perfect form*, which is associated to the *root lattice* A_d . For example take $Q_{A_d} = (q_{i,j})_{1 \leq i,j \leq d}$ with $q_{i,i} = 2$, $q_{i,i-1} = q_{i-1,i} = -1$ and $q_{i,j} = 0$ otherwise (see [CS99, Section 6.1] or [Mar03, Section 4.2]).

One key ingredient, not only for step 1., is the computation of representations of the arithmetical minimum. For it we may use the *Algorithm of Fincke and Pohst* (cf. [Coh93]): Given a PQF Q , it allows to compute all $x \in \mathbb{Z}^d$ with $Q[x] \leq C$ for some constant $C > 0$. For $C = \min_{i=1, \dots, d} q_{ii}$ a non-zero integral vector x with $Q[x] \leq C$ exists, hence in particular $\lambda(Q) \leq C$. The Fincke and Pohst algorithm makes use of the *Lagrange expansion* of Q , given by

$$(17) \quad Q[x] = \sum_{i=1}^d A_i \left(x_i - \sum_{j=i+1}^d \alpha_{ij} x_j \right)^2,$$

with unique positive *outer coefficients* A_i and *inner coefficients* $\alpha_{ij} \in \mathbb{R}$, for $i = 1, \dots, d$ and $j = i + 1, \dots, d$. By it, it is possible to restrict the search

to integral vectors x with

$$\left| x_i - \sum_{j=1}^d \alpha_{ij} x_j \right| \leq \sqrt{\frac{C}{A_i}}$$

for $i = d, \dots, 1$. Here, the bound on the coordinate x_i depends on fixed values of x_{i+1}, \dots, x_d , for which we have only finitely many possible choices. Implementations are provided in computer algebra systems like **Magma** [SoMa] or **GAP** [SoGa] (see also **shvec** by Vallentin [SoSh]).

For step 2., observe that the homogeneous cone (16) is a translate of the *support cone*

$$\{Q' \in \mathcal{S}^d : Q'[x] \geq Q[x] \text{ for all } x \in \text{Min } Q\}$$

of Q at \mathcal{R} . Having its \mathcal{H} -description (by linear inequalities) we can transform it to its \mathcal{V} -description and obtain its extreme rays. The extreme rays R provided by Q through (16) are easily seen to be indefinite quadratic forms (see [Mar03]).

In step 3., the contiguous perfect forms (Voronoi neighbors) of Q are of the form $Q + \rho R$, where ρ is the smallest positive number such that $\lambda(Q + \rho R) = \lambda$ and $\text{Min}(Q + \rho R) \not\subseteq \text{Min } Q$. It is possible to determine ρ , for example with Algorithm 2:

Input: A perfect form $Q \in \mathcal{S}_{>0}^d$ and an extreme ray R of (16)
Output: $\rho > 0$ with $\lambda(Q + \rho R) = \lambda(Q)$ and $\text{Min}(Q + \rho R) \not\subseteq \text{Min } Q$.
 $(l, u) \leftarrow (0, 1)$
while $Q + uR \notin \mathcal{S}_{>0}^d$ or $\lambda(Q + uR) = \lambda(Q)$ **do**
 if $Q + uR \notin \mathcal{S}_{>0}^d$ **then** $u \leftarrow (l + u)/2$
 else $(l, u) \leftarrow (u, 2u)$
 end if
end while
while $\text{Min}(Q + lR) \subseteq \text{Min } Q$ **do**
 $\gamma \leftarrow \frac{l+u}{2}$
 if $\lambda(Q + \gamma R) \geq \lambda(Q)$ **then** $l \leftarrow \gamma$
 else
 $u \leftarrow \min \{(\lambda(Q) - Q[v])/R[v] : v \in \text{Min}(Q + \gamma R), R[v] < 0\} \cup \{\gamma\}$
 end if
end while
 $\rho \leftarrow l$

ALGORITHM 2. Determination of Voronoi neighbors.

In phase I (first **while** loop), the procedure determines lower and upper bounds l and u for the desired value ρ , such that $Q + lR, Q + uR \in \mathcal{S}_{>0}^d$

d	# perf. forms	# ext. forms	author(s)
2	1	1	Lagrange, 1773, [Lag73]
3	1	1	Gauß, 1840, [Gau40]
4	2	2	Korkin & Zolotarev, 1877, [KZ77]
5	3	3	Korkin & Zolotarev, 1877, [KZ77]
6	7	6	Barnes, 1957, [Bar57]
7	33	30	Jaquet-Chiffelle, 1993, [Jaq93]
8	10916	2408	Dutour Sikirić, Schürmann & Vallentin
9	> 500000		2005, [SV05],[DSV07], cf. [Rie06]

TABLE 2. Known numbers of perfect and extreme forms.

with $\lambda(Q + lR) = \lambda$ and $\lambda(Q + uR) < \lambda$. In phase II, the value of ρ is determined. Note that replacing the assignment of u by the simpler assignment $u \leftarrow \gamma$ corresponds to a binary search coming at least arbitrarily close to ρ . However, it may never reach the exact value.

For step 4. observe, that based on an algorithm to compute short vectors (for example the one by Fincke-Pohst described above), it is possible to test algorithmically if two PQFs Q and Q' are arithmetically equivalent. That is, because the existence of $U \in \text{GL}_d(\mathbb{Z})$ with $Q' = U^tQU$ implies

$$q'_{ii} = Q'[e_i] = Q[u_i].$$

Hence for the i -th column u_i of U we have only finitely many choices. This idea, but more sophisticated, is implemented in `isom` by Plesken and Souvignier [PS97], which is also part of `Magma` [SoMa] and `Carat` [SoCa]. Note that isometry tests for perfect forms can be simplified, because it suffices to find a $U \in \text{GL}_d(\mathbb{Z})$ with $U \text{Min } Q' = \text{Min } Q$.

Using the described software tools it is possible to verify the results of Table 2 below on any standard PC up to dimension 6. Note however, that this computation was already done without a computer by Barnes [Bar57]. In dimension 7 and beyond the explained procedure has a seemingly insuperable “bottleneck”: The enumeration of extreme rays for support cones with many facets, respectively for perfect forms with large sets $\text{Min } Q$.

There have been several attempts of using computers to (try to) enumerate perfect forms. Larmouth [Lar71] was the first who implemented it and was able to verify the result of Barnes [Bar57] up to dimension 6. Also, Stacey [Sta75] and Conway and Sloane [CS88] used computer assistance for their attempts to classify the perfect forms in dimension 7. Exploiting symmetries, Jaquet-Chiffelle [Jaq93] was able to enumerate all perfect forms in dimension 7. Recently, together with Mathieu Dutour Sikirić and Frank Vallentin we were able to finish the classification in dimension 8 (see [SV05] and [DSV07]).

5. EUTAXY AND EXREMALITY

Not every perfect form is extreme, hence gives a local maximum of the Hermite invariant, as shown in Table 2 from dimension 6 onwards.

In order to characterize extreme forms the notion of *eutaxy* is used: A PQF Q is called *eutactic*, if its inverse Q^{-1} is contained in the (relative) interior $\text{relint } \mathcal{V}(Q)$ of its *Voronoi domain*

$$\mathcal{V}(Q) = \text{cone}\{xx^t : x \in \text{Min } Q\}.$$

Note that the Voronoi domain is full-dimensional if and only if Q is perfect. Note also that the rank-1 forms xx^t give inequalities $\langle Q, xx^t \rangle \geq 1$ defining the Ryshkov polyhedron and by this the Voronoi domain of Q is equal to the *normal cone*

$$(18) \quad \{N \in \mathcal{S}^d : \langle N, Q/\lambda(Q) \rangle \leq \langle N, Q' \rangle \text{ for all } Q' \in \mathcal{R}\}$$

of \mathcal{R} at $Q/\lambda(Q)$.

Algebraically the eutaxy condition $Q^{-1} \in \text{relint } \mathcal{V}(Q)$ is equivalent to the existence of positive α_x with

$$(19) \quad Q^{-1} = \sum_{x \in \text{Min } Q} \alpha_x xx^t.$$

Computationally, eutaxy of Q can be tested by solving the *linear program*

$$(20) \quad \max \alpha_{\min} \quad \text{s.t. } \alpha_x \geq \alpha_{\min} \text{ and (19) holds.}$$

The form Q is eutactic, if and only if the maximum is greater 0.

Voronoi [Vor07] showed that perfectness, together with eutaxy implies extremality and vice versa. (Eutaxy alone does not suffice for extremality.) By solving the linear program (20) for perfect forms a list of extreme forms can be obtained. This was done by Riener [Rie06] for the 8 dimensional perfect forms, showing that only 2408 of them are extreme (see Table 2).

Geometrically the characterization of extreme forms by Voronoi can easily be seen from the identity

$$(21) \quad \text{grad det } Q = (\det Q)Q^{-1}$$

for the gradient of $\det Q$. By it, the tangent hyperplane T in Q of the smooth *determinant-det Q -surface*

$$S = \{Q' \in \mathcal{S}_{>0}^d : \det Q' = \det Q\}$$

is given by

$$T = \{Q' \in \mathcal{S}^d : \langle Q^{-1}, Q' \rangle = \langle Q^{-1}, Q \rangle\}.$$

Or in other words, Q^{-1} is a normal vector of the tangent plane T of S at Q . By Theorem 4 the surface S is contained in the halfspace

$$(22) \quad \{Q' \in \mathcal{S}^d : \langle Q^{-1}, Q' - Q \rangle \geq 0\},$$

with Q being the unique intersection point of S and T .

As a consequence, a perfect form Q with $\lambda(Q) = 1$ attains a local minimum of $\det Q$ (hence is extreme) if and only if the halfspace (22) contains

the Ryshkov polyhedron \mathcal{R} , and its boundary meets \mathcal{R} only in Q . This is easily seen to be equivalent to the condition that the normal cone (Voronoi domain) $\mathcal{V}(Q)$ of \mathcal{R} at Q contains Q^{-1} in its interior.

6. AUTOMORPHISM GROUPS

The recent enumeration success in dimension 8 was previously not possible, because the computation of extreme rays was in particular difficult for the support cones associated to the highly symmetric forms associated to the root lattices E_7 and E_8 . Note that the enumeration of extreme rays is a known difficulty in many problems, for example in combinatorial optimization. Martinet stated that “it seems plainly impossible to classify 8-dimensional perfect lattices” (see [Mar03, p.218]). However, it is possible to overcome these difficulties to some extent by exploiting symmetries in the computation. For a survey on such symmetries exploiting techniques we refer to [BDS09].

In general the *automorphism group* (or *symmetry group*) of a quadratic form $Q \in \mathcal{S}^d$, is defined by

$$\text{Aut } Q = \{U \in \text{GL}_d(\mathbb{Z}) : U^t Q U = Q\}.$$

As in the case of arithmetical equivalence, we can determine $\text{Aut } Q$, based on the knowledge of all vectors $u \in \mathbb{Z}^d$ with $Q[u] = q_{ii}$ for some $i \in \{1, \dots, d\}$. Again, Magma [SoMa], based on an implementation of Plesken and Souvignier (also available in Carat [SoCa]), provides a function for this task.

For $Q \in \mathcal{S}_{>0}^d$ with $\lambda(Q) = 1$, the support cone $\mathcal{P}(Q)$ at Q of the Ryshkov polyhedron \mathcal{R} (see (16)) and its dual, the Voronoi domain $\mathcal{V}(Q)$, inherit every symmetry of Q . That is, for all $U \in \text{Aut } Q$ we have

$$U^t \mathcal{P}(Q) U = \mathcal{P}(Q) \quad \text{and} \quad U^t \mathcal{V}(Q) U = \mathcal{V}(Q).$$

The automorphism group of a PQF Q is always finite. On the other hand, for every finite subgroup G of $\text{GL}_d(\mathbb{Z})$, there exists a PQF Q with $G \subseteq \text{Aut } Q$. For example, given an arbitrary $Q' \in \mathcal{S}_{>0}^d$, the PQF

$$Q = \sum_{U \in G} U^t Q' U$$

is invariant with respect to G , hence satisfies $G \subseteq \text{Aut } Q$.

For a finite group $G \subset \text{GL}_d(\mathbb{Z})$, the *space of invariant quadratic forms*

$$(23) \quad T_G = \left\{ Q \in \mathcal{S}^d : U^t Q U = Q \text{ for all } U \in G \right\}$$

is a linear subspace of \mathcal{S}^d ; $T_G \cap \mathcal{S}_{>0}^d$ is called *Bravais manifold* of G .

7. T-PERFECT FORMS

Since the enumeration of all perfect forms becomes practically impossible in higher dimensions (due to the complexity of the Ryshkov polyhedron \mathcal{R}), it is natural to restrict classifications to certain Bravais manifolds. This is in

particular motivated by the fact that all forms known to attain the Hermite constant have large symmetry groups.

Within T_G we are lead to the theory of G -perfect forms of Bergé, Martinet and Sigrist [BMS92]. It generalizes to a theory of T -perfect forms, where $T \subseteq \mathcal{S}^d$ is some linear subspace (see [Mar03]). Suitable linear subspaces T allow systematic treatments of important classes of forms. Examples are *Eisenstein*, *Gaussian* and *Hurwitz quaternionic forms* as explained in Section 8. For further informations on classes as *cyclotomic forms* or forms having a fixed section we refer to [Sig00] and [Mar03].

Our viewpoint developed in this article (based on Ryshkov polyhedra) allows a straightforward description of the “ T -theory”. Given a linear subspace $T \subseteq \mathcal{S}^d$ we simply consider the intersection

$$(24) \quad \mathcal{R} \cap T.$$

It is again a locally finite polyhedron which we call a Ryshkov polyhedron too. Its vertices are called T -perfect forms. In case $T = T_G$, where G is a finite subgroup we speak of G -perfect forms. One should be aware that in general, T -perfectness does not imply perfectness.

We have to modify the notion of equivalence. Two PQFs Q and Q' are called T -equivalent if there exists a $U \in \mathrm{GL}_d(\mathbb{Z})$ with $Q' = U^t Q U$ and $U^t T U \subseteq T$. Latter condition is sufficient to guarantee equality $U^t T U = T$. If T is given by a set of generating quadratic forms or inequalities, we can easily check computationally if this condition is satisfied. The same is true for the computation of T -automorphisms of Q , which are given by all $U \in \mathrm{GL}_d(\mathbb{Z})$ with $Q = U^t Q U$ and $U^t T U \subseteq T$.

In contrast to the classical theory, finiteness of T -perfect forms up to T -equivalence may be lost (cf. [JS94]). However, although possibly not finishing in finitely many steps, we can generalize Voronoi’s algorithm to a graph traversal search of T -equivalent T -perfect forms. Here two T -perfect forms are called T -contiguous if they are connected by an edge of the Ryshkov polyhedron $\mathcal{R} \cap T$.

In case of $T = T_G$, there exists only finitely many G -perfect forms up to scaling and G -equivalence due to a theorem of Jaquet-Chiffelle [Jaq95]. So in this case we obtain a Voronoi algorithm and have the possibility to enumerate (in principle) all G -perfect forms up to G -equivalence.

In general, we can apply the procedure described in Algorithm 3 with respect to some given linear subspace T . If the computation finishes, we have a proof that there exist only finitely many T -inequivalent T -perfect forms.

There are a few differences to Voronoi’s Algorithm 1. One phenomenon that does not occur in the classical theory is the possible existence of *dead ends*. These occur at T -perfect forms Q , whenever one of the extreme rays R of $\mathcal{P}_T(Q)$ (as in (25)) is positive semidefinite. In this case there is no T -contiguous T -perfect form on the ray $\{Q + \alpha R : \alpha > 0\}$. In fact, the ray

Input: Dimension d and a linear subspace T of \mathcal{S}^d .
Output: A complete list of T -inequivalent T -perfect forms in $\mathcal{S}_{>0}^d \cap T$.
 Start with a T -perfect form Q .

1. Compute $\text{Min } Q$ and describing inequalities of polyhedral cone

$$(25) \quad \mathcal{P}_T(Q) = \{Q' \in T : Q'[x] \geq 0 \text{ for all } x \in \text{Min } Q\}$$

2. Enumerate extreme rays R_1, \dots, R_k of the cone $\mathcal{P}_T(Q)$
3. For indefinite $R_i, i = 1, \dots, k$, determine T -contiguous T -perfect forms $Q_i = Q + \alpha R_i$
4. Test if Q_i is T -equivalent to a known form
5. Repeat steps 1.–4. for new T -perfect forms

ALGORITHM 3. Voronoi’s algorithm with respect to a linear subspace T .

is in this case contained in an unbounded face of the Ryshkov polyhedron \mathcal{R} .

Another difference to the classical algorithm is that usually we do not know a starting T -perfect form a priori. We can however find such a form starting from an initial PQF Q_0 in T by applying an adapted version of Algorithm 2: We first compute a maximal linear subspace L_0 in $\mathcal{P}_T(Q_0)$ (as in (25)). If it is trivial, Q_0 is perfect. Otherwise we choose a form R in L_0 which is not positive semidefinite. We then can apply Algorithm 2 to $Q = Q_0$ and R and obtain a $\rho > 0$ such that $Q_1 = Q_0 + \rho R$ satisfies $\lambda(Q_1) = \lambda(Q_0)$ and $\text{Min } Q_0 \subset \text{Min } Q_1 \not\subseteq \text{Min } Q_0$. The maximal linear subspace L_1 in $\mathcal{P}_T(Q_1)$ is strictly contained in L_0 . By applying this procedure at most $\dim T$ times, we obtain a T -perfect form Q .

Note that our viewpoint on T -perfect forms in this article differs from the usual one: T -perfect and G -perfect forms are usually defined via *normal cones* of faces of $\mathcal{R} \cap T$ in T (cf. [Mar03], [BMS92], [Jaq95], [Opg95] and [Opg01]). A face F of \mathcal{R} is uniquely characterized by the set

$$\text{Min } F = \{x \in \mathbb{Z}^d : Q[x] = 1 \text{ for all } Q \in F\}.$$

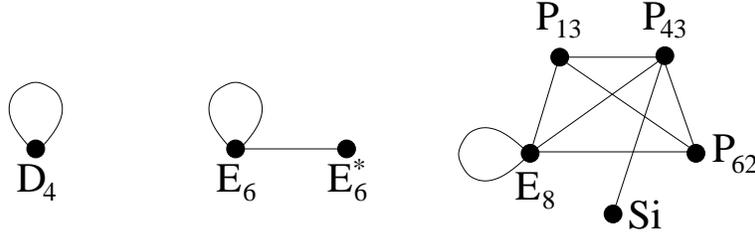
The normal cone of F is the Voronoi domain cone $\{xx^t : x \in \text{Min } F\}$ and the normal cone of the face $F \cap T$ in T is obtained by an orthogonal projection of this Voronoi domain onto T . If different inner products are used, the resulting cones may differ, as seen in the cases of [Jaq95] and [Opg95].

8. EISENSTEIN, GAUSSIAN AND HURWITZ QUATERNIONIC PERFECT FORMS

As examples for the G -theory described in the previous section, we consider three cases that have been studied intensively before.

Eisenstein forms. If d is even, then a $Q \in \mathcal{S}_{>0}^d$ is said to be an *Eisenstein form* if it is invariant with respect to a group $G \subset \text{GL}_d(\mathbb{Z})$ of order 3 acting

d	2	4	6	8	10
$\dim T_{\mathcal{E}}$	1	4	9	16	25
# \mathcal{E} -perf. forms	1	1	2	5	1628
maximum δ	0.9069...	0.6168...	0.3729...	0.2536...	0.0360...

TABLE 3. Number and maximum densities of \mathcal{E} -perfect forms.FIGURE 1. Voronoi graphs for \mathcal{E} -perfect forms for $d = 4, 6, 8$.

fixed-point-free on $\mathbb{Z}^d \setminus \{0\}$ by $z \mapsto Uz$. For example

$$G = \left\langle \text{id}_{d/2} \otimes \begin{pmatrix} 0 & -1 \\ 1 & -1 \end{pmatrix} \right\rangle,$$

where \otimes denotes the *Kronecker product*. The terminology comes from the fact that a corresponding lattice $L \subset \mathbb{R}^d$ can be viewed as a *complex lattice* of dimension $d/2$ over the *Eisenstein integers*

$$\mathcal{E} = \left\{ a + be^{2\pi i/3} : a, b \in \mathbb{Z} \right\},$$

that is, $L = B\mathcal{E}^{d/2} \subset \mathbb{C}^{d/2}$ with a suitable $B \in \text{GL}_{d/2}(\mathbb{C})$. On the other hand, it can be seen that each complex lattice of this form yields an Eisenstein form.

It turns out that the space of G -invariant forms T_G has dimension $(d/2)^2$. In particular for $d = 2$ we find only one Eisenstein form up to scaling, associated to the *hexagonal lattice* A_2 . It is trivially \mathcal{E} -perfect (*Eisenstein perfect*). From dimension 4 on the situation is already more interesting. In Table 3 we list number of classes and maximum sphere packing densities of \mathcal{E} -perfect forms up to dimension 10. Figure 1 shows the found contiguities up to dimension 8

For $d = 4$, the Ryshkov polyhedron is 4-dimensional in \mathcal{S}^d (which itself has dimension 10). Up to \mathcal{E} -equivalence (by mappings $Q \mapsto U^tQU$ preserving T_G), there is only one \mathcal{E} -perfect form, namely the one associated to the lattice D_4 . Consequently the Voronoi graph (up to \mathcal{E} -equivalence) is just a single vertex with a loop. In dimension 6, we find already two \mathcal{E} -inequivalence \mathcal{E} -perfect forms, associated to the lattices E_6 and its dual E_6^* .

The classification of Eisenstein forms in dimension 8 was almost finished by Sigrist in [Sig04]. He found all five classes of \mathcal{E} -perfect forms and their



FIGURE 2. Voronoi graphs for \mathcal{G} -perfect forms for $d = 4, 6, 8$.

neighboring relations. However, he could not rule out the existence of other \mathcal{E} -contiguous neighbors of the forms associated to E_8 . Recently we finished the classification using a C++-implementation of the algorithms described in Sections 4 and 7. The forms labeled P_{13} , P_{43} and P_{62} in Figure 1 are also perfect forms in the classical sense. The index of the labels corresponds to the number of the class given in the complete list of 8-dimensional perfect forms that can be obtained from our webpage.¹ The lattice associated to P_{62} is also known as *Barnes lattice* L_8 (see [Mar03, Section 8.4]). The “Sigrist form” labeled Si is an example of an \mathcal{E} -perfect form which is not perfect in the classical sense (as already observed in [Sig04]).

Using our implementation we were also able to enumerate all 10-dimensional \mathcal{E} -perfect forms, showing that their total number “explodes” to 1628. The data of our classification can be obtained from our webpage.² The files contain a complete description of the Voronoi graph.

Note that the largest known lattice sphere packing density δ is attained among \mathcal{E} -perfect forms up to dimension 10. A noteworthy phenomenon that occurs among these forms in dimension 10 is the existence of \mathcal{E} -inequivalent \mathcal{E} -perfect forms, which are nevertheless arithmetically equivalent. This happens for two arithmetically equivalent forms associated to the lattice K'_{10} (see [Mar03, Section 8.5]).

Gaussian forms. For even d , a *Gaussian form* $Q \in \mathcal{S}_{>0}^d$ is defined as a form containing a group $G \subset GL_d(\mathbb{Z})$ of order 4 in their automorphism group acting fixed-point-free on $\mathbb{Z}^d \setminus \{0\}$. For example

$$G = \left\langle \text{id}_{d/2} \otimes \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \right\rangle.$$

A corresponding lattice $L \subset \mathbb{R}^d$ can be viewed as a complex lattice of dimension $d/2$ over the *Gaussian integers*

$$\mathcal{G} = \{a + bi : a, b \in \mathbb{Z}\}.$$

Vice versa, every such lattice yields a Gaussian form.

As in the case of Eisenstein forms, it turns out that T_G has dimension $(d/2)^2$. For $d = 2$ we find only one \mathcal{G} -perfect (*Gaussian perfect*) form up to scaling, namely \mathbb{Z}^2 . As shown in Figure 2, the only \mathcal{G} -perfect forms in dimension 6 and 8 are associated to the lattices D_6 , D_8 and E_8 . As shown in

¹ see <http://fma2.math.uni-magdeburg.de/~achill/perfect-forms-dim8.txt>

² see <http://fma2.math.uni-magdeburg.de/~achill/E-perfect-forms-dim???.txt> where ?? should be replaced by 4, 6, 8 or 10.

n	2	4	6	8	10
$\dim T_{\mathcal{G}}$	1	4	9	16	25
# \mathcal{G} -perf. forms	1	1	1	2	≥ 17757
maximum δ	0.7853...	0.6168...	0.3229...	0.2536...	

TABLE 4. Number and maximum densities of \mathcal{G} -perfect forms.

d	4	8	12	16
$\dim T_{\mathcal{H}}$	1	6	15	28
# \mathcal{H} -perf. forms	1	1	8	?
maximum δ	0.6168...	0.2536...	0.03125...	0.01471...

TABLE 5. Number and maximum densities of \mathcal{H} -perfect forms.

Table 4 the number of equivalence classes \mathcal{G} -perfect forms in dimension 10 grows even beyond the corresponding number for \mathcal{E} -perfect forms. So far we were not able to finish the classification, but we think it is computationally within reach on a suitable computer.

As in the case of \mathcal{E} -perfect forms, the enumeration in dimension 8 was started by Sigrist [Sig04]. However, he did not finish the classification of \mathcal{G} -contiguous \mathcal{G} -perfect neighbors of E_8 . Nevertheless, our computations show that his list was nevertheless complete. The data of our classification can be obtained from our webpage.³ Note that in dimensions not divisible by 4, the forms giving the densest known lattice sphere packing are not Gaussian.

Hurwitz quaternionic forms. For d divisible by 4, a form $Q \in \mathcal{S}_{>0}^d$ is called *Hurwitz quaternionic* if it is invariant with respect to a group $G \subset \mathrm{GL}_d(\mathbb{Z})$ isomorphic to $2A_4$ and acting fixed-point-free on $\mathbb{Z}^d \setminus \{0\}$. Here, A_4 denotes the *alternating group* of degree 4. There is a correspondence between Hurwitz quaternionic forms and lattices in \mathbb{R}^d which can be viewed as *Hurwitz quaternionic lattices* over the *Hurwitz quaternionic integers*

$$\mathcal{H} = \left\{ a + bi + cj + dk : a, b, c, d \in \mathbb{Z} \text{ or } a, b, c, d \in \mathbb{Z} + \frac{1}{2} \right\}.$$

We refer to [CS99, Section 2.6] for details.

It turns out that $T_{\mathcal{G}}$ is of dimension $\binom{d/2}{2}$. This leaves only one Hurwitz quaternionic form and therefore only one \mathcal{H} -perfect form up to scaling for $d = 4$, which is associated to D_4 . As shown in Figure 3, there is also only one equivalence class of \mathcal{H} -perfect forms in dimension 8, corresponding to E_8 .

The situation becomes more interesting in dimension 12 (cf. Table 5). By our computations, there are precisely eight classes of \mathcal{H} -perfect forms, as previously observed by Jaquet-Chiffelle and Sigrist (cf. [Sig08]). Figure 3 uses their labeling. The data of our computations can be obtained from

³ see <http://fma2.math.uni-magdeburg.de/~achill/G-perfect-forms-dim??.txt> where ?? should be replaced by 4, 6 or 8.

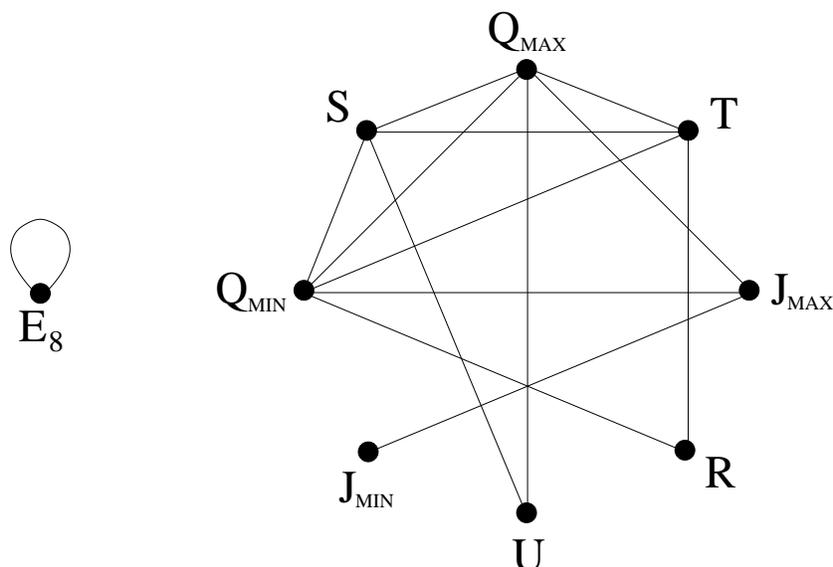


FIGURE 3. Voronoi graphs for \mathcal{H} -perfect forms for $d = 8, 12$.

our webpage.⁴ Note that all \mathcal{H} -perfect forms are also perfect in the classical sense.

A quite interesting consequence of the classification in dimension 12 is the possibility to derive of a sharp bound for the largest possible sphere packing density among Hurwitz quaternionic forms in dimension 16, as shown by Vance [Van09] using a Mordell type inequality. She shows that the Barnes-Wall lattice BW_{16} has the largest density among lattices with a Hurwitz quaternionic structure in dimension 16. A very nice example of a human-computer-interacted proof!

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⁴ see <http://fma2.math.uni-magdeburg.de/~achill/H-perfect-forms-dim??.txt> where ?? should be replaced by 8 or 12.

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SOFTWARE

- [SoCa] CARAT by W. Plesken et. al., ver.2.0., <http://www.math.rwth-aachen.de/carat/>.
- [SoCd] cdd and cddplus by K. Fukuda, ver. 0.94., http://www.ifor.math.ethz.ch/~fukuda/cdd_home/.
- [SoGa] GAP — Groups, Algorithms, Programming - a system for computational discrete algebra, ver. 4.4., <http://www.gap-system.org/>.
- [SoLr] lrs by D. Avis, ver. 4.2., <http://cgm.cs.mcgill.ca/~avis/C/lrs.html>.
- [SoMa] MAGMA — high performance software for Algebra, Number Theory, and Geometry, ver. 2.13., <http://magma.maths.usyd.edu.au/>.
- [SoSh] shvec by F. Vallentin, ver. 1.0., see http://www.math.uni-magdeburg.de/lattice_geometry/.

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